

NATIONAL TOURNAMENT BOUND QUALIFIER RULES

All games played to conclusion - 4-team round robin format - ice cut before each game Ice House - Hackensack, NJ

						Ice House - Hackensack, NJ									
LEVEL	POINTS				ADD'L. ICE	TIME OUT	PERIOD LENGTHS				PENALTIES			OFFICIALS	
	REG. WIN	OT WIN	OTLOSS	REG. LOSS	CUT	TIME OUT	WARM-UP	REGULATION	ОТ	REST	MINOR	MAJOR	MISCONDUCT	OFFICIALS	
12AAA	3	2	1	0	None	One 60 sec.	5	15	10	2 min before OT	1.5	4	8	2	
13 ONLY	3	2	1	0	After 2nd	One 60 sec.	5	16	10	2 min before OT	1.5	4	8	4	
14AAA	3	2	1	0	After 2nd	One 60 sec.	5	16	10	2 min before OT	1.5	4	8	4	
15 ONLY	3	2	1	0	After each	One 60 sec.	5	17	10	2 min before OT	2	5	10	4	
16AAA	3	2	1	0	After each	One 60 sec.	5	17	10	2 min before OT	2	5	10	4	
18AAA	3	2	1	0	After each	One 60 sec.	5	20	10	2 min before OT	2	5	10	4	
14AA	3	2	1	0	After 2nd	One 60 sec.	5	16	10	2 min before OT	1.5	4	8	4	
16AA	3	2	1	0	After 2nd	One 60 sec.	5	17	10	2 min before OT	2	5	10	4	
18AA	3	2	1	0	After 2nd	One 60 sec.	5	17	10	2 min before OT	2	5	10	4	
OVERTIME - ALL LEVELS	One 10-minute sudden-death OT period shall be played - 3 v 3. Teams change ends. If tied at end of OT period, there shall be a shootout. Winner credited with 1 addl goal in the final score.														
SHOOTOUT - ALL LEVELS	1. The home team chooses to shoot first or second.							All goalkeepers and players on the scoresheet are eligible, but goalkeepers cannot shoot.							
	3. Goalkeepers defend the net they were defending in the 3rd period.							4. Any penalized player whose penalty was not completed when OT ended or who receives a penalty during the shootout is ineligible and must remain in the penalty box.							
	5. Shootout begins with 3 players taking alternate shots (do not need to be named beforehand).							6. Goalkeepers may be changed after each shot.							
	7. The players from both teams will take shots alternatively until a decisive goal is scored. The remaining shots will not be taken.							8. If after the shootout, the score is still tied, there wil lbe a sudden-death shootout.							
	1. A sudden-death shootout is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shootout.							2. The teams will shoot in the same order as they did in the previous round shootout.							
SUDDEN DEATH								4. Players in a sudden death shootout shall not be allowed to take another shot until two different individual teammates have completed their attempts.							
SHOOTOUT - ALL LEVELS	5. All goalkeepers and all players on the scoresheet are eligible to participate.							6. Any penalized player whose penalty was not completed when OT ended or who receives a penalty during the shootout is ineligible and must remain in the penalty box.							
	7. Goalkeepe	inged after ea	8. The official scorekeeper shall record all shots taken indicating the players, goalkeepers and goals scored.												
		PLAYING	RULES - THE	OFFICIAL USA	HOCKEY PLA	YING RULES	SHALL BE USED	. NO PROTESTS S	HALL BE PER	MITTED ON THE F	PLAYING F	RULES.			
	Winn	er of Tier I Ro	und Robin ad	vances to NT	Championsl	hip vs Sanctio	ned League 1st	t place. Top two t	eams in point	s at Tier II advand	ce to NTB	Champio	nship.		